

The Chip, or the Old Block?

Shaun Morrell
Metro Transit ▪ Minneapolis-Saint Paul
APTA ▪ Vancouver ▪ July 30, 2018



Minneapolis-Saint Paul

Metro Transit

263,000 daily boardings

on **7,100** daily trips

with **909** buses

91 light rail vehicles

and **6** commuter trains



APTA's 2016
Transit System of the Year

Metro Transit Scheduling

- Staff of 9
- Multi-year overhaul:
 - HASTUS upgrade
 - Computer-aided blocking
 - Advanced CrewOpt
 - MinBus
- Help from GIRO and Csched





- Service design
- Fleet
- Ridership
- Minimum layovers
- Deadhead times
- Special operating conditions

Blocking inputs



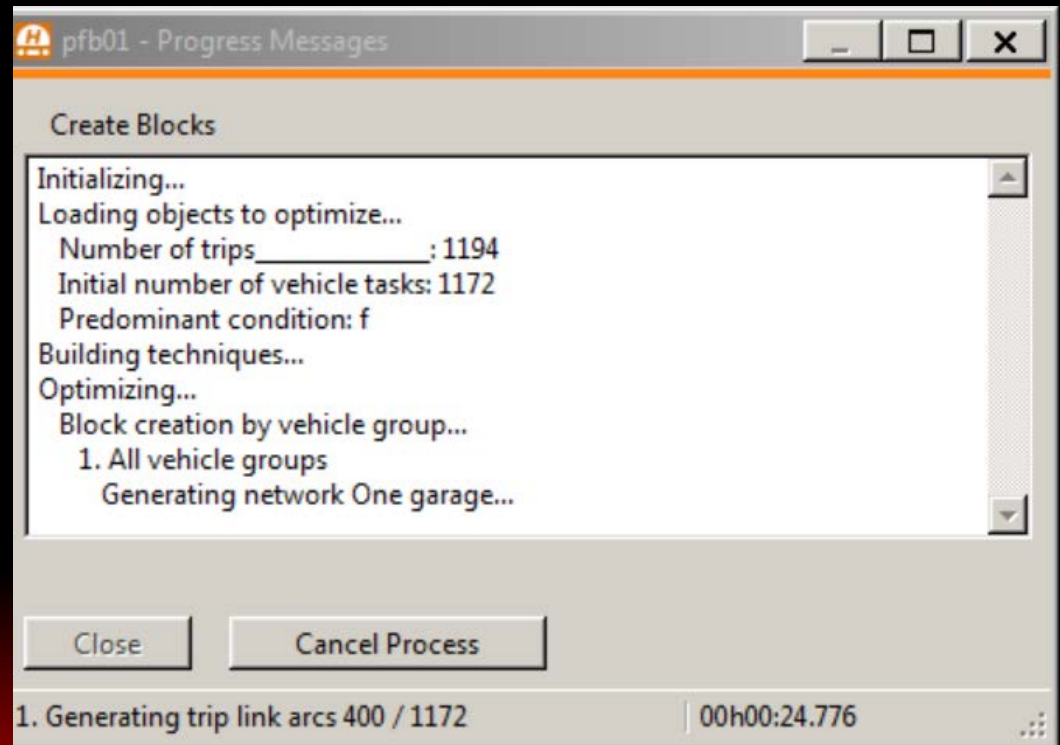
The Old Block

- “By hand” – On a computer, but manual manipulation
- Local routes blocked with themselves
- Commuter express blocks assembled from local knowledge
- Case-by-case, incremental changes

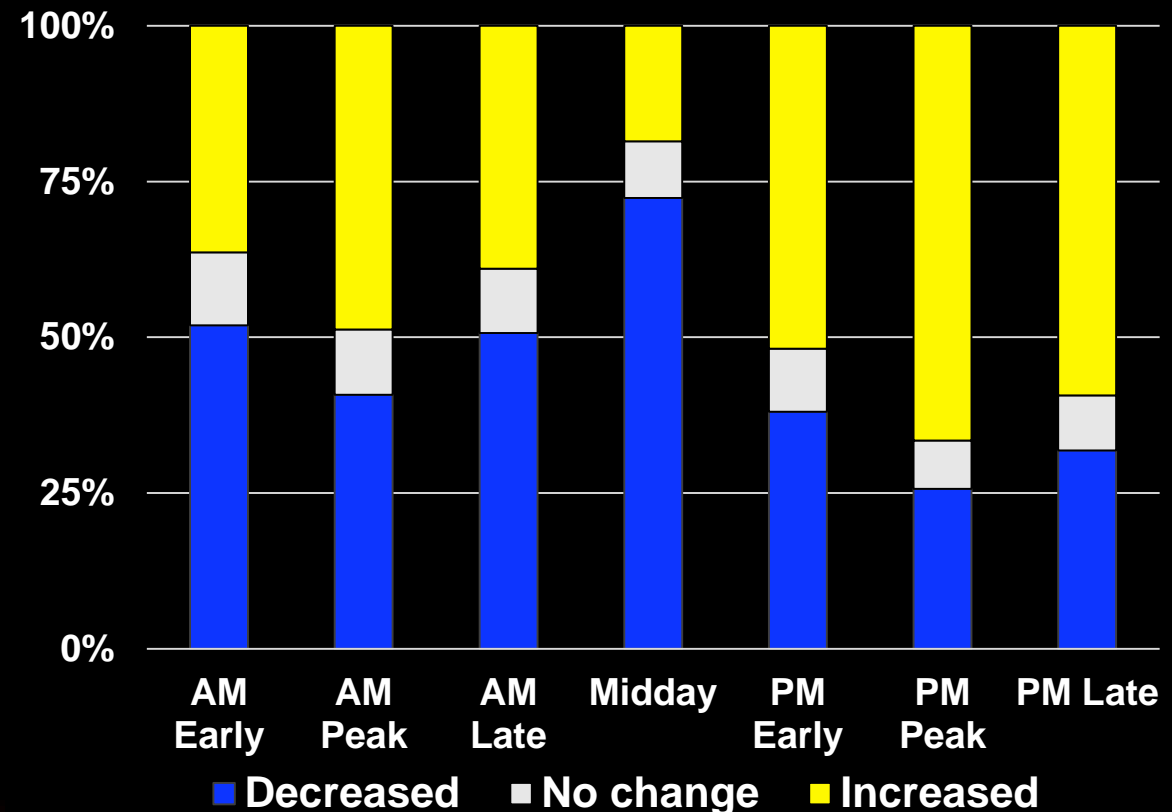


The Chip

- Computer-aided blocking (Get it? The “chip”?)
- More human energy goes to the inputs
- “Big Data”
 - AVL run times
 - Deadhead times
 - Trip vehicle needs



- Google Maps query
- Validations:
 - HASTUS
 - AVL
- Peak vs. base definitions
- ± 0 net system deadhead run time change



Deadheads



Layovers



- Contract minimum not enough?
- Run time deficiency and variability
- Codifies known issues
- AVL observations
- 95th percentile standard



Layovers

Trip with consistent travel times:

Scheduled: **60** minutes

95th percentile actual: **66** minutes

Operational minimum layover = **6** minutes

Contract minimum (15%) = **9** minutes

Trip with more variable travel times:

Scheduled: **60** minutes

95th percentile actual: **71** minutes

Operational minimum layover = **11** minutes

Contract minimum (15%) = **9** minutes



2014-2016: Process review, project planning
October-December 2016: Prepare prerequisite data
January, April, June 2017: Training and parallel blocking
March 2017: Go-live with 1 bus garage
June 2017: Go-live with all 5 garages

The roll-out



The gains

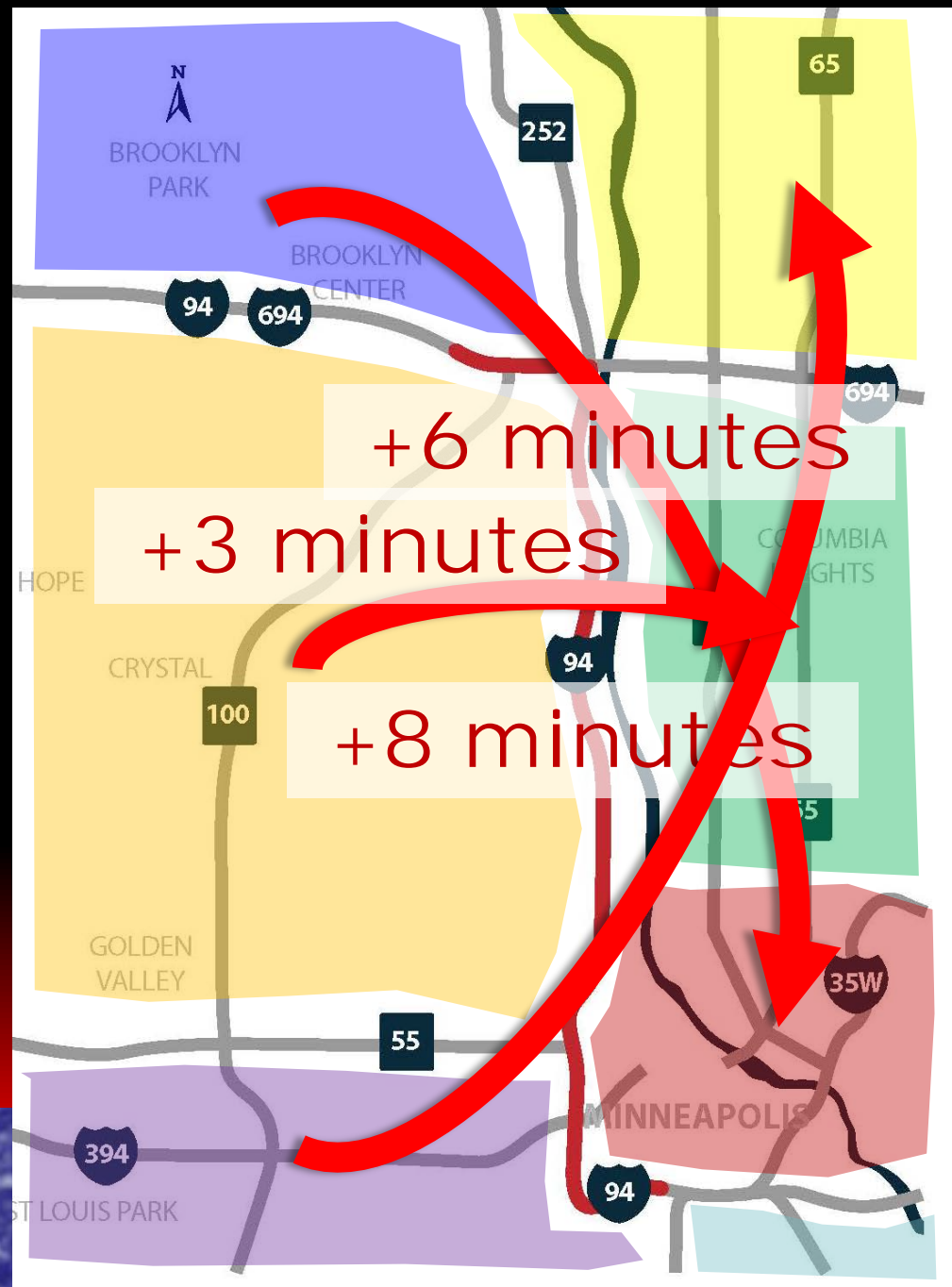
- System-wide scope
- More dynamic and nimble
- Efficiency in buses, hours, and miles
- Increase in layover compliance

Garage	Old method	New method	Difference
Peak vehicles	742	731	-11
Pull + deadhead time	983:02	938:26	-44:36
Layover time	1181:09	1200:05	+18:56
Total platform time	7422:35	7396:58	-25:37
Vehicle miles	99,831	99,055	-776
Interlines (avg. routes/duty)	2.1	2.3	+0.2

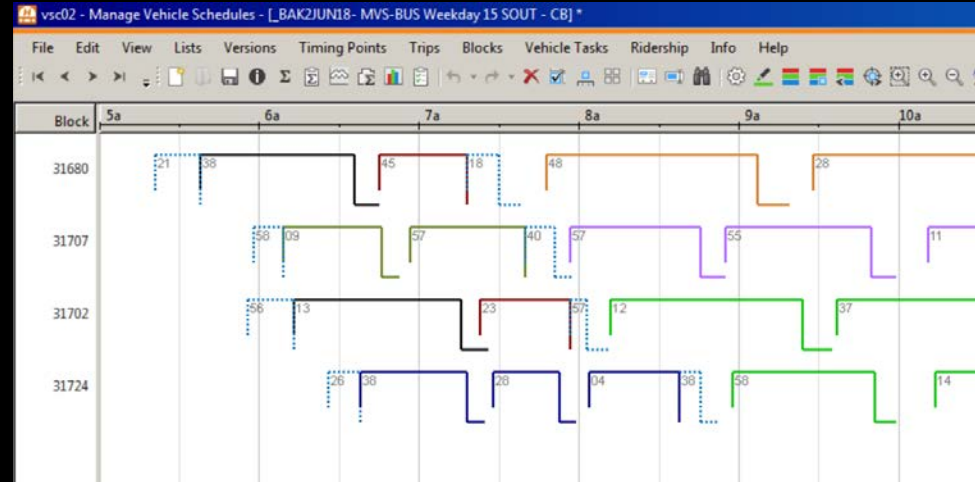


Managing construction impacts

- Deadheads adjusted by geographic zones
- Layover buffers by route pattern
- Pull out buffers by garage / time



- Higher incidence of interlining
- More drastic changes to operator pick
- Blocking oddities
- New processes to manage:
 - Updating data
 - Trip-level review



The trade-offs



INSIGHTS

June changes bring more efficient service

The next round of service changes will usher in more than the usual tweaks to running time, frequency and routing.

The changes, taking effect on Saturday, June 17, will mark the first time Service Development has taken full advantage of certain features of HASTUS, the computer program used to make schedules.

The newly-adopted tools allow schedule makers to create more efficient links between in-service trips, a process known as blocking.

Keys to success

- Communicate
- Get some help
- Don't skimp on training
- Build confidence
- Take your time, then take the plunge
- Look to the future



For further questions, comments, and
cautionary tales, contact:

Shaun Morrell

Manager of Scheduling

Metro Transit (Minneapolis-Saint Paul)

shaun.morrell@metrotransit.org

